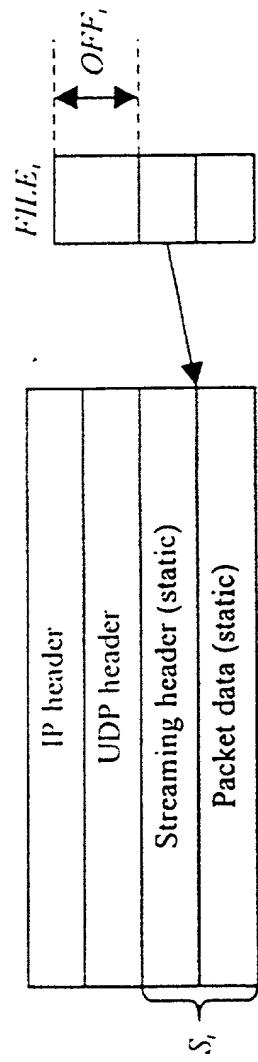


FIG. 1



Retransmission using static headers of pre-packetized streams.

FIG. 2 [PRIOR ART]

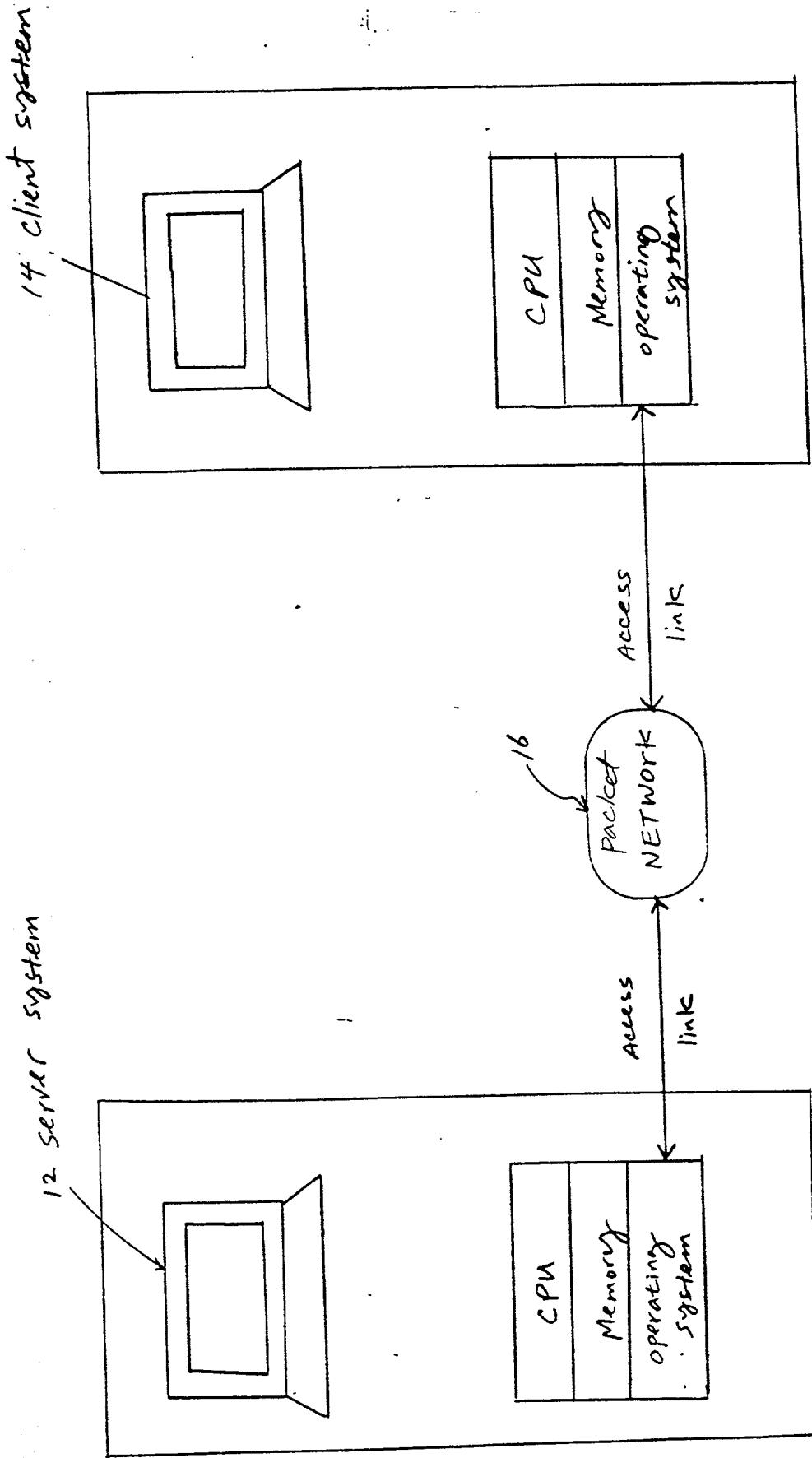
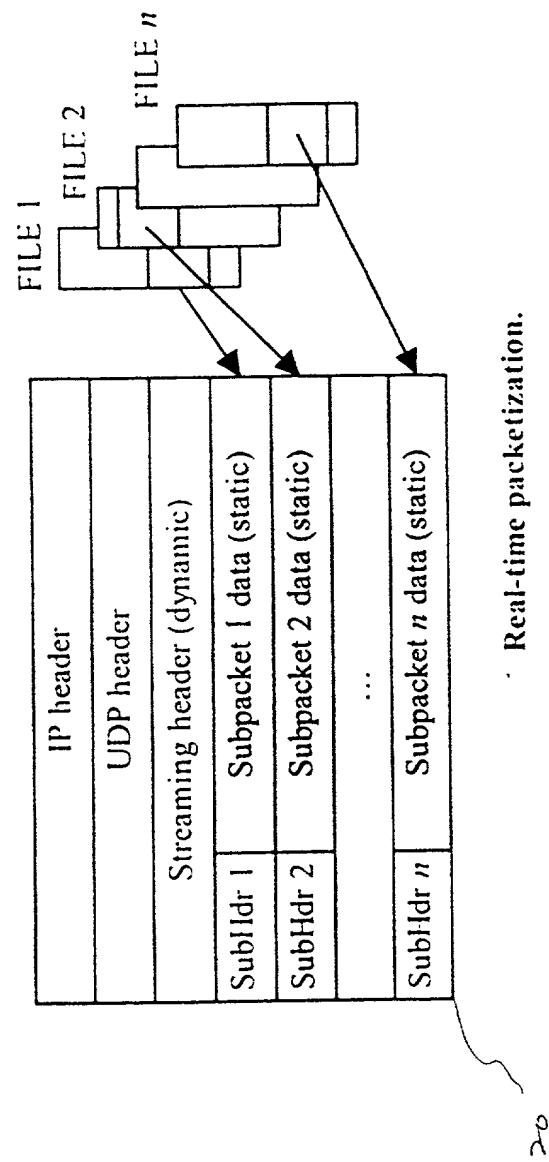
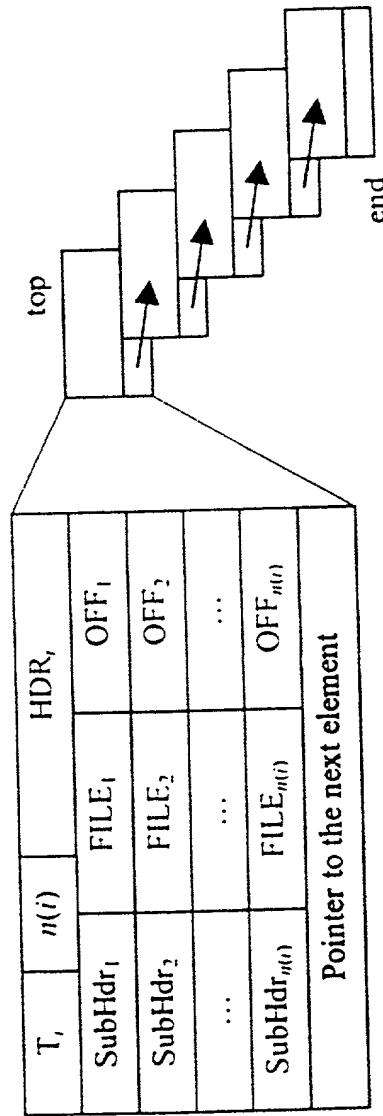


FIG. 3



Real-time packetization.

FIG. 4



Structure of the linked retransmission list.

30

FIG. 5

multimedia bit stream

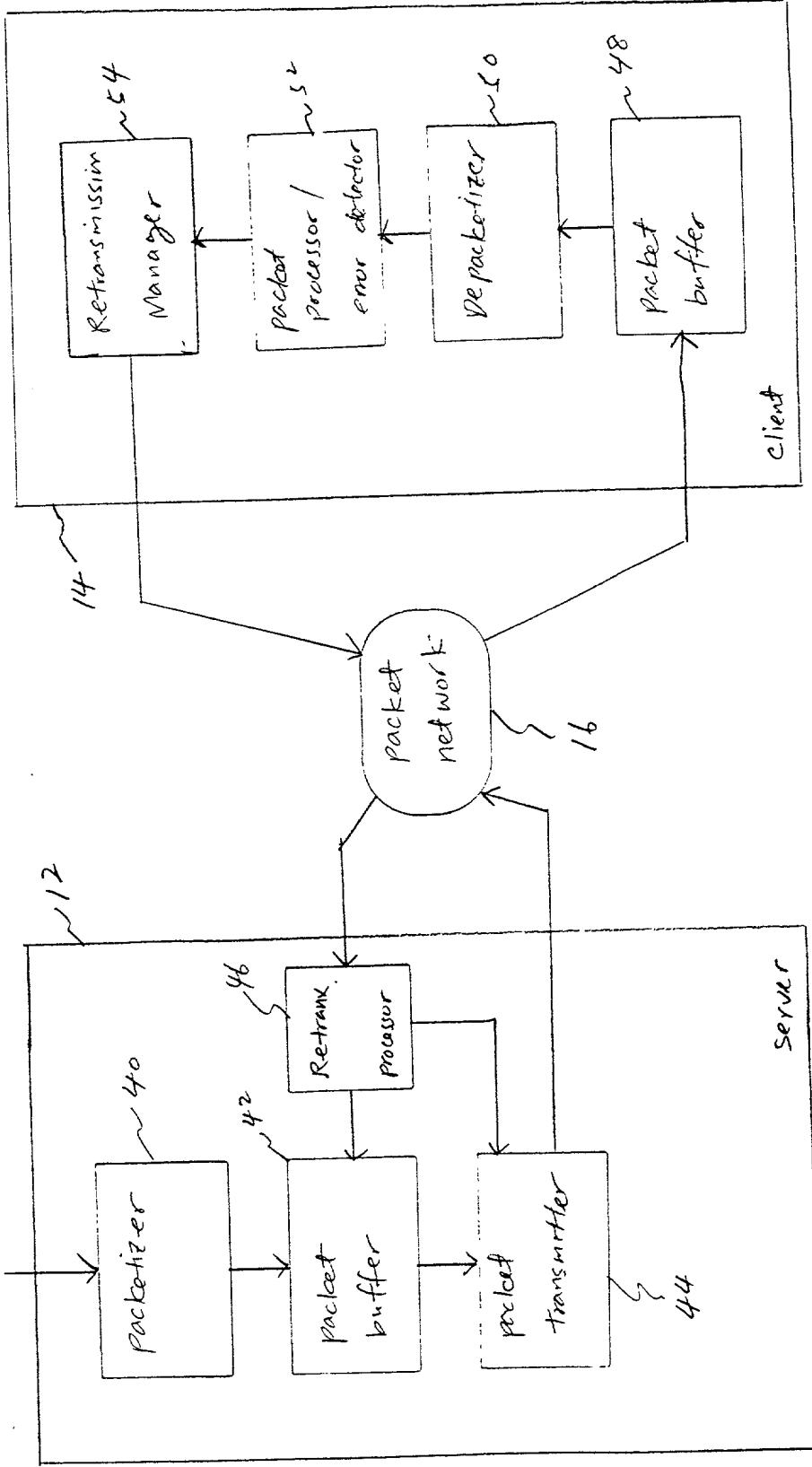


FIG. 6

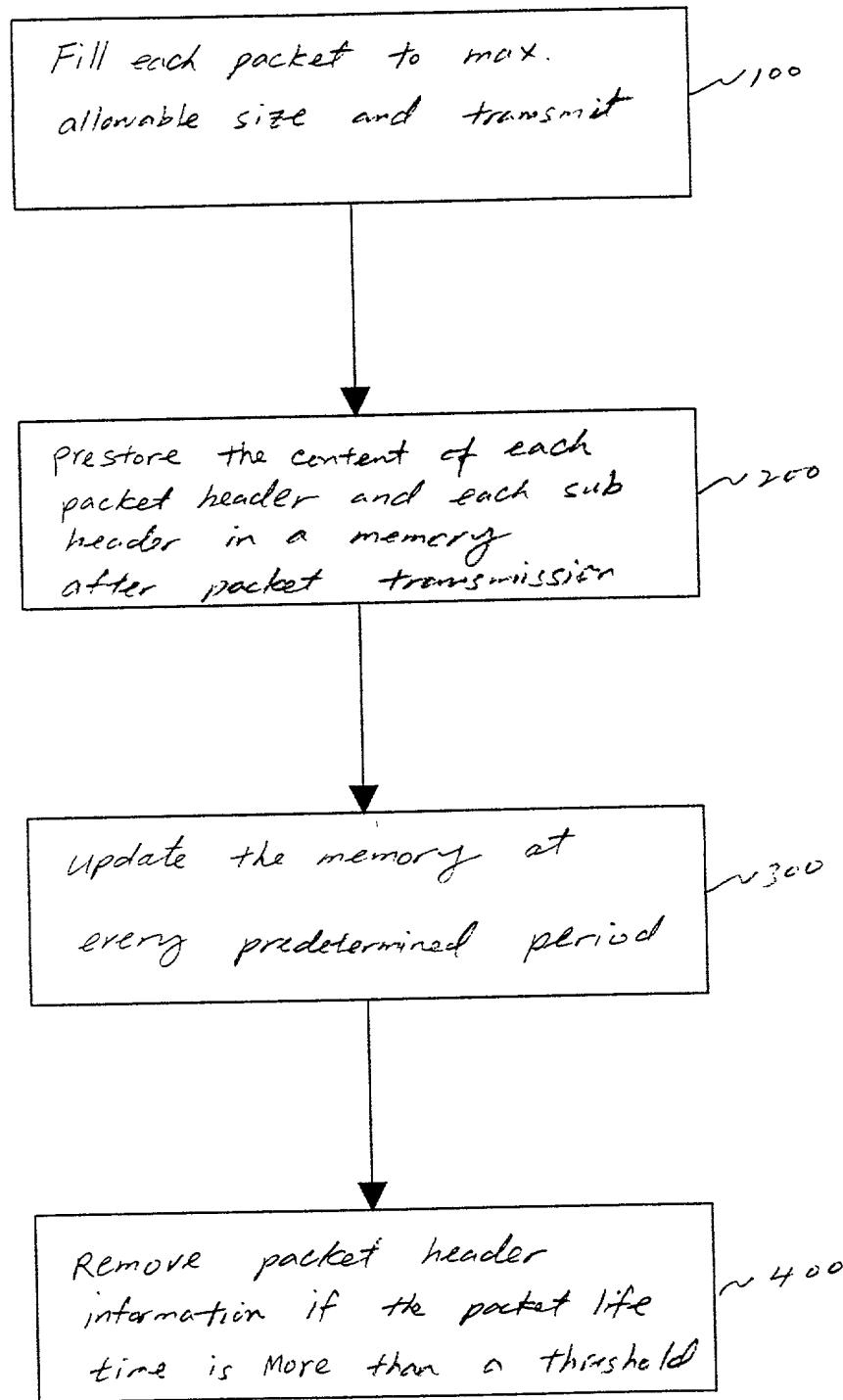


FIG. 7